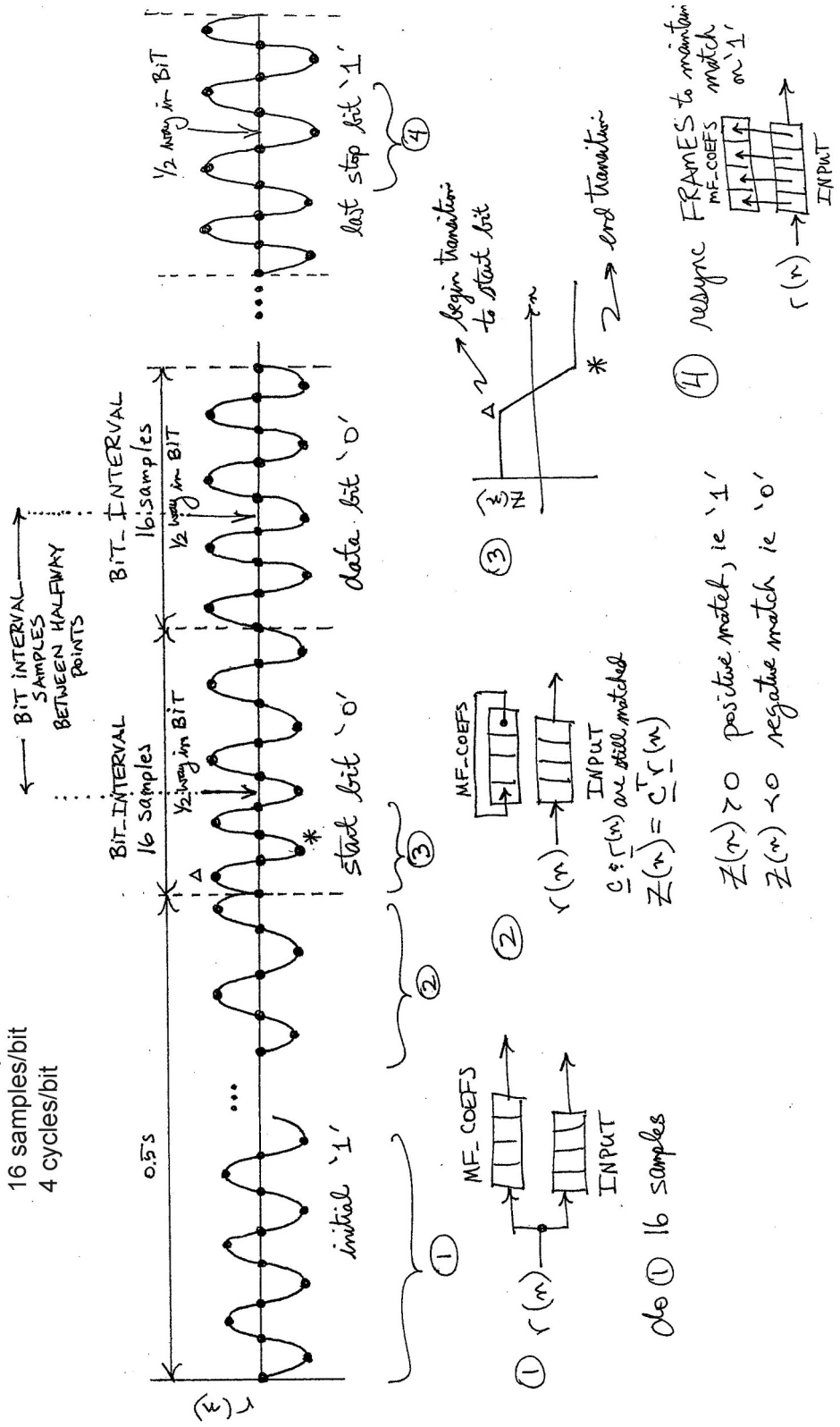


Project #4: Binary Phase-Shift Keying Modem (Receiver)

PROJECT 4
SNC_TX-FX

- Assumptions
 fs = 8000 Hz
 fc = 2000 Hz
 Rb = 500 bps
 16 samples/bit
 4 cycles/bit



④ resync FRAMES to maintain MF_COEFS match on '1'

$Z(n) > 0$ positive match, ie '1'
 $Z(n) < 0$ negative match, ie '0'

3/20/01 P.D.

Receiver Algorithm

- Assume transmitter is sending waveform for '1' for 5.0s
- See user_data.h file for additional specifications
- SAMP_COUNTER (tracks which sample we are on inside a bit)
- BIT_COUNTER (tracks which bit we are on inside a frame)

INITIALIZE

```
Set STARTUP_FLAG
STARTUP_COUNTER = SAMPS_BIT, BIT_COUNTER = 11
```

MAIN1 (For each sample period)

```
If STARTUP_FLAG
    STARTUP
Elseif WAIT_FLAG
    WAIT_FOR_FIRST_START_BIT
Elseif ADVANCE_FLAG
    ADVANCE_HALFWAY_THROUGH_BIT
Else DETERMINE_FLAG
    UPDATE_VECTORS
    DETERMINE_BIT (Detect first start bit of first frame)
    If (BIT == '1') (synchronization failure—START_BIT should've been '0')
        STOP
    Else (synchronization success)
        Goto MAIN2
    End
End
Goto MAIN1
```

MAIN2 (For each sample period)

```
UPDATE_VECTORS
Decrement SAMP_COUNTER
If (SAMP_COUNTER == 0)
    DETERMINE_BIT
End
If (BIT_COUNTER == 0)
    PROCESS_FRAME
    BIT_COUNTER = 11
    RESYNCHRONIZE
End
Goto MAIN2
```

STARTUP (Assume transmitter is sending waveform for BIT = '1')

```
Shift samples into MF_COEFS and INPUT vectors
Decrement STARTUP_COUNTER
If STARTUP_COUNTER == 0
    Clear STARTUP_FLAG, set WAIT_FLAG
End
```

WAIT_FOR_FIRST_START_BIT

```
UPDATE_VECTORS
COMPUTE_FILTER_OUTPUT
If  $z < -\text{THRESHOLD}$  (transition detected—hopefully 1st start bit)
    Clear WAIT_FLAG, set ADVANCE_FLAG
     $\text{ADVANCE\_COUNTER} = \text{SAMPS\_BIT}/2 - N + 1$ 
```

End

ADVANCE_HALFWAY_THROUGH_BIT_INTERVAL

(By the time $z < -\text{THRESHOLD}$, we're already $N-1$ samples into 1st start bit, so $\text{SAMPS_BIT}/2-N+1$ more samples to move halfway into bit interval. Once we're halfway through 1st start bit, making decisions every SAMPS_BIT samples guarantees us to be in the middle of all bits)

UPDATE_VECTORS

Decrement `ADVANCE_COUNTER`

If `ADVANCE_COUNTER == 0`

 Clear `ADVANCE_FLAG`, set `DETERMINE_FLAG`

End

UPDATE_VECTORS

Rotate `MF_COEFS` around

Shift in new sample into `INPUT` vector

COMPUTE_FILTER_OUTPUT

$z = \text{MF_COEFS}^T \text{INPUT}$ (inner product)

DETERMINE_BIT

Clear `DETERMINE_FLAG`

COMPUTE_FILTER_OUTPUT

If $z > \text{THRESHOLD}$

`BIT = '1'`

Else (assume $z < -\text{THRESHOLD}$)

`BIT = '0'`

End

`SAMP_COUNTER = SAMPS_BIT`

Decrement `BIT_COUNTER`

RESYNCHRONIZE

`MF_COEFS = INPUT`

PROCESS_FRAME

Write ASCII code to memory (`D0-D6` in text)