

Lecture 20:
Chapter 27: Savings Locations

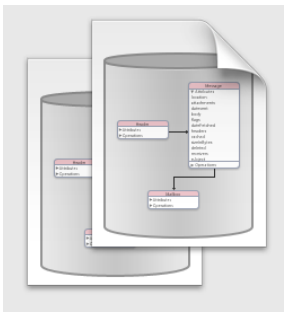
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Mobile Application Development

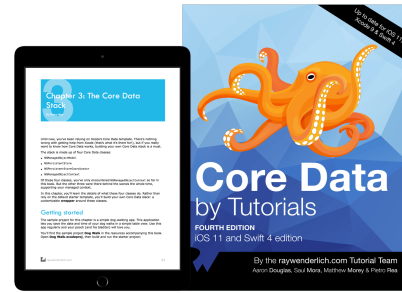
Spring 2018

Outline

- Core Data overview
- Add Core Data
- The data store
- Pass the context
- Browse the data
- Save the locations
- Handle Core Data errors



Core Data overview



- An object persistence framework
- Describes data with a high level data model in terms of entities and their relationships.
- Perform multiple queries over the same data.
- Serialize/deserialize big data structures
- Automatic validation of property values
- Decreases by 50 to 70 percent the amount of code



Plist vs Core Data



- Property lists should be used for data that consists primarily of strings and numbers. They are very inefficient when used with large blocks of binary data.
- Plist will get you up and running faster
- If your data model starts getting richer with additional attributes and relationships, then Core Data would provide better scaling and better support.
- Core Data will give you lots of power when the time comes.



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Add Core Data

1. Create the data model
2. Generate the code

Create the data model

- Attributes for the location entity
 - latitude, type Double
 - longitude, type Double
 - date, type Date
 - locationDescription, type String
 - category, type String
 - placemark, type Transformable

Generate the code

- The **Codegen** to Manual/None
- Choose **Editor --> Create NSObject Subclass**
- Two files are created
 - **Location+CoreDataProperties.swift**
 - **Location+CoreDataProperties.swift**

Outline

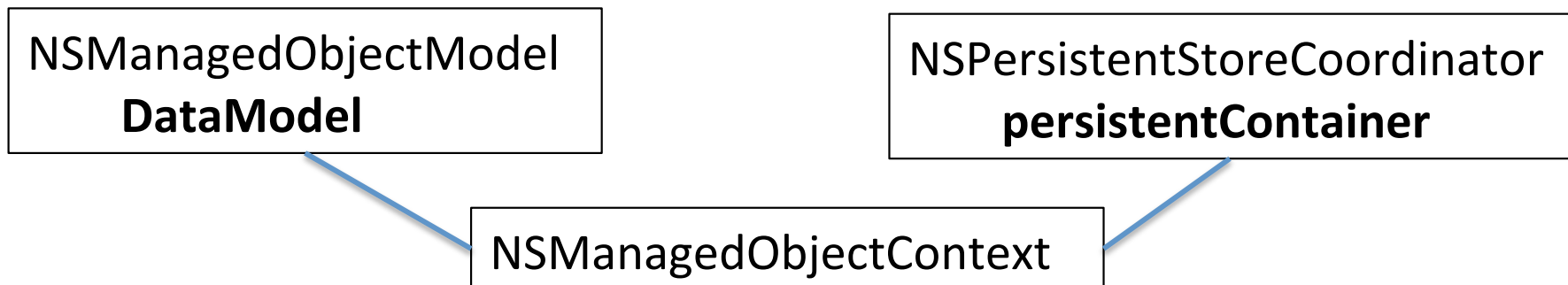
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The data store

- Core Data stores its data into an SQLite database
- On **AppDelegate.swift** we need to initialize the data store
- Import the Core Data Framework
`import CoreData`

The data store: Core Data stack

- NSManagedObjectModel object: represents the data model during running time
- NSPersistentStoreCoordinator object: is in charge of the SQLite database
- NSManagedObjectContext object: the connection to the persistent store coordinator



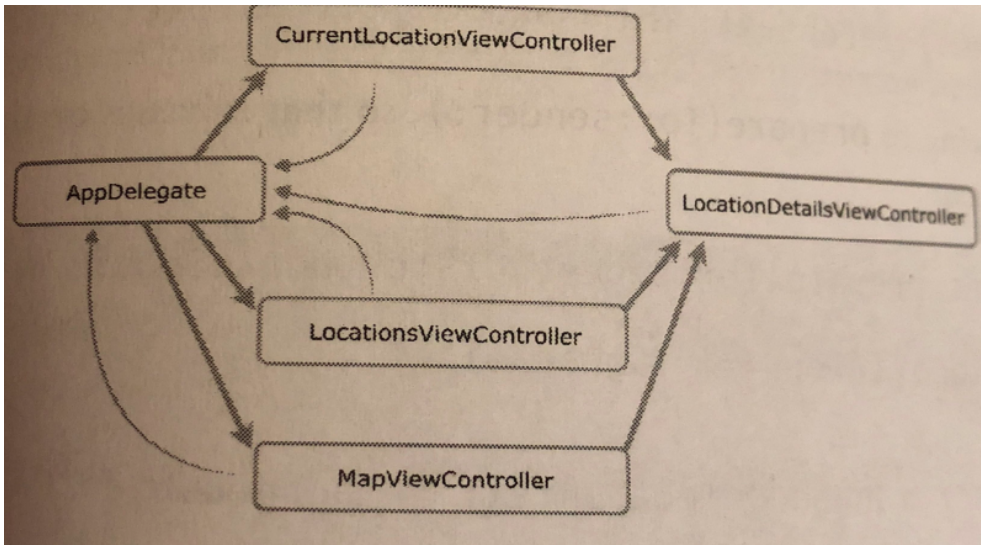
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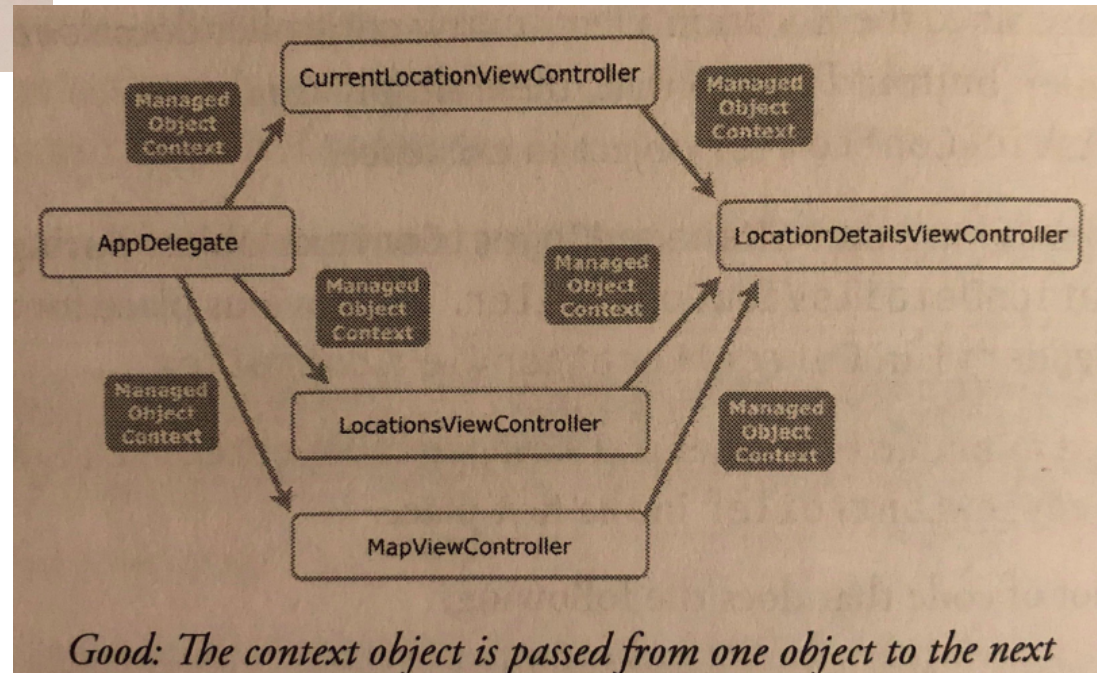
Pass the context

1. Get the context
2. Pass the context from the App Delegate

Dependency Injection



Bad: All classes depend on AppDelegate



Good: The context object is passed from one object to the next

Get the context

- Import Core Data and add a new instance variable in both
`LocationDetailsViewController.swift` &
`CurrentLocationViewController.swift`

```
import CoreData  
var managedObjectContext: NSManagedObjectContext!
```

Get the context

- Pass on the context to the Tag Location screen

```
override fun prepare(for segue: UIStoryboardSegue,  
sender: Any?) {  
    if segue.identifier == "TagLocation" {  
        . . .  
        // New code  
        controller.managedObjectContext = managedObjectContext  
    }  
}
```

Pass the context from the App Delegate

- In the `AppDelegate.swift` file change the `application(_:didFinishLaunchingWithOptions:)` method to:

```
let tabController = window!.rootViewController as!
```

```
UITabBarController
```

```
if let tabViewControllers =  
tabController.viewControllers {
```

```
    let navController = tabViewControllers[0] as!
```

```
UINavigationController
```

```
    let controller = navController.viewControllers.first as!
```

```
CurrentLocationViewController
```

```
    controller.managedObjectContext = managedObjectContext}
```

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Browse the data

1. Find Core Data data store location
2. Browse the Core Data store using a GUI app
3. Troubleshoot Core Data issues

Find Core Data data store location

- Add finding paths code to **Functions.swift** and **AppDelegate.swift**
- Open the path in finder to see the files

Core Data store using a GUI app

For this app we will use Liya software,

<http://cutedgesystems.com/software/liya/>

- Start Liya. Under Database Type choose SQLite and Login to the file from Finder Window.
- We can also use SQLiteStudio, sqlitestudio.pl

Troubleshoot Core Data issues

- Scheme defines a collection of targets to build, a configuration to use when building, and a collection of tests to execute
- Choose **Edit Scheme** from **MyLocation > iPhone** menu
- Add arguments in the **Arguments Passed On Launch** section
 - com.apple.CoreData.SQLDebug 1
 - com.apple.CoreData.Logging.stderr 1

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Save the locations

- Add the instance variable for date to **LocationDetailsViewController.swift**:

```
var date = Date()
```

- Change the line that sets the dateLabel's text to:

```
dateLabel.text = format(date: date)
```

Save the locations

➤ The magic in the `done()` method:

```
@IBAction func done() {  
    ...  
    // Create a new Location instance  
    let location = Location(context:  
managedObjectContext)  
    // Once you create the instance,  
you can use it like any other  
object  
    location.locationDescription =  
descriptionTextView.text  
    location.category = categoryName  
    location.latitude =  
coordinate.latitude
```

```
        location.longitude =  
coordinate.longitude  
        location.date = date  
        location.placemark = placemark  
    // Save the context, so you are  
able to look in the data  
    do {  
        try  
managedObjectContext.save()  
        ...  
    }  
    } catch {  
    // Output the error  
        fatalError(error)  
    }  
}
```

Save the locations

- Run the app and tag a Location. Enter a description and press the **Done** button.
- In **Liya**, refresh the contents of the **ZLOCATION** table pressing the **GO** button

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Handle Cora Data errors

```
do {  
    try managedObjectContext.save()  
    ...  
}  
} catch {  
    // Output the error  
    fatalError(error)  
}
```

Fake errors for testing purposes

- Uncheck the Optional flag on the placemark attribute on **DataModel.xcdatamodeld** file
- Remove the DataModel.sqlite file as well as the `-shm` and `-wal` files and run the app again

Fake errors for testing purposes

- We can also comment the line:

```
self.placemark = p.last!
```

```
inside
```

```
locationManager( _:didUpdateLocations: )
```

- Try to beat the reverse geocoder and the Tag Location will have a placemark as nil.
- The app will crash, so we need to stop since it does not provide any alert.

Alert the user about crashes

➤ New function to **Functions.swift**

...

```
func fatalCoreDataError(_ error: Error) {  
    print("*** Fatal error: \(error)")  
    NotificationCenter.default.post(  
        name: CoreDataSaveFailedNotification, object:nil)  
}
```

➤ Replace the error handling code in the done() action in **LocationDetailsViewController.swift** with:

```
} catch {  
    fatalCoreDataError(error)  
}
```

Alert the user about crashes

➤ NotificationCenter in **AppDelegate.swift**

```
//Tell NotificationCenter that you want to be notified
```

```
NotificationCenter.default.addObserver(forName:  
CoreDataSaveFailedNotification, object: nil, queue:  
OperationQueue.main, using: { notification in
```

```
//Set up the error message
```

```
    let message = ""
```

```
    There was a fatal error in the app and it ...  
    ""
```

```
//Create a UIAlertController
```

```
let alert = UIAlertController(title: "Internal Error", message: message,  
preferredStyle: .alert)
```

Alert the user about crashes

```
//Add an action for the alert's OK button
let action = UIAlertAction(title: "OK", style: .default) { _ in
    let exception = NSError(name:
NSErrorName.internalInconsistencyException, reason: "Fatal Core Data
error", userInfo: nil)
    exception.raise()
}
...)
```

Alert the user about crashes

- Add the call in the **AppDelegate.swift** class
`listenForFatalCoreDataNotifications()`
- Try to tag a location before the street address has been obtained

REMEMBER!

- In the data model, set the placemark attribute back to optional and uncomment the line if did in **CurrentLocationViewController.swift**

Recapitulating

- Core Data overview

- Add Core Data

 - Create the data model

 - Entity

 - Attribute

 - Generate the code

 - Location+CoreDataProperties.swift

 - Location+CoreDataProperties.swift

- The data store: Core Data stack

 - Database was loaded into memory and the Core Data stack was set up

Recapitulating

- **Pass the context**

Get the context:

LocationDetailsViewController.swift

CurrentLocationViewController.swift

Pass the context from App Delegate

Database was created for Core Data

- **Browse the data**

Core Data data store location

Browse the Core Data store using a GUI app

Troubleshoot Core Data issues

Recapitulating

- Save the locations
- Handle Core Data errors
 - Fake errors for testing purposes
 - Alert the user about crashes