

Homework #5: Beginning iPhone Development with Swift

Due: Feb. 22, 2018

Preliminary

- Electronic submission of coding assignments will be through Canvas. Please upload a single .zip file containing project code. The zip file should be named with your (lowercase) first initial and last name, e.g. pdeleon.zip.
- Please submit a hardcopy of p. 2-3 of this assignment in class on the due date.
- Students responsible for the week's lecture should meet with Prof. De Leon during office hours the week *before* the lecture to review their lecture slides and receive feedback. This means completing the chapter the week before the meeting and creating the lecture slides.

Notes

It's never too early to start thinking about the mid-term app. More details will follow, however, apps to support the university and local community are especially encouraged. Here are examples:

- [2017 Apple Design Awards](#) (some student developers)
- [Brewtime](#) (lightweight app, nice design)
- [Georgia Tech app](#) (developed by GT students unlike NMSU Insider (template) app)
- [Las Cruces Parks and Recreation](#) (Prof. De Leon's community app)
- [Yahoo Weather](#)

Week 6 Lectures

Lily Osorno and Clarissa Larranaga (Chapters 13 and 14)

Assignment

Submit the app at the end of Chapter 12.

1. Read Chapter 11 and develop the Checklists app.
2. Read Chapter 12 and develop the Checklists app.